

Pablo Taylor

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Work History

Sr Tutor Game Arts and Animation, *University of Canterbury, Christchurch Feb 2026-Current*

Support and develop student-centric learning experiences across the Game Arts and Animation programs.

- Deliver and support learning in lectures and workshops in collaboration with the course coordinator.
- Develop learning materials to further upskill students guided by proven pedagogical practices.
- Partner with the School of Product Design and Faculty of Arts to promote cross-disciplinary collaboration.
- Provide industry perspective to students in the program leveraging previous work experience.

Sr Learning Designer, *University of Canterbury, Christchurch Apr 2025-Current*

Designed and developed high-quality university courses for both online and in-person delivery.

- Partnered with academic staff to create courses guided by the ADDIE model and OSCQR.
- Leveraged emerging technology, including LLMs, to further customise learning.
- Mentored junior designers on using authoring tools, structuring course builds, leveraging design principles and creating templates.
- Leveraged strong proficiency in Moodle to modernise and enrich the learning experience.

Freelance Illustrator *Jan 2010-Current*

Digital artist specialising in a 2D comic/cartoon style with a strong emphasis on storytelling and self-expression.

- Proficient in digital art software including Adobe Photoshop, Clip Studio Paint and Procreate.
- Co-leading a 30+ page science communication comic for the Geology department at the University of Canterbury.
- 3+ years selling art at markets such as Armageddon with a custom booth setup.
- Designed merchandise both in-house and with third-party vendors to be sold at markets.
- Actively mentoring artists with check-ins, red-lining, and technology tips.
- Built a customised inventory management system using Excel and VBA to manage sales and costs.

Educational Technology Team Leader, *University of Canterbury, Christchurch Feb 2022-Apr 2025*

Led a switched-on team of educational technology consultants to deliver exceptional support to academic staff, assisting development of innovative courses in Moodle with a focus on pedagogy and the overall student impact.

- Lead the implementation of strategic initiatives to deliver educational technology services in the context of the University's vision and mission.
- Maintained inventory of educational technology products and licenses, give an annual structured review of these products, evaluate their alignment with the needs of the university, and make recommendations on the suite of offerings.
- Managed the vendor relationships for our different ed tech offerings.
- Developed effective internal and external relationships to meet mutual goals and objectives for the department.

- Built and sustained an environment that maximised staff effectiveness by encouraging staff to utilise their diverse capabilities to their best advantage.
- Evaluated trends, assessed new data, and kept up to date with the latest educational technology solutions and advancements.

E-Learning Designer & LMS Coordinator, *Waikato Institute of Technology, Hamilton Mar 2020-Dec 2021*

Created high quality and engaging learning resources and developed strategies for learning management system (LMS) integration, adoption and use.

- Sharpened my mastery of Articulate Storyline, Rise, and the Adobe Creative Suite.
- Championed learner-centric pedagogy in a tertiary education setting.
- Regularly consulted with subject matter experts to ensure content is correct and appropriate.
- Partnered with Māori-led team to create learning that effectively integrates tīkanga and te reo.
- Provided training and support for new content creators within the LMS.
- Consulted with the LMS vendor for system support, issues, and proposed feature requests.
- Engaged with staff to user test course prototypes and incorporate their feedback.

Learning Designer / Sr. Learning Designer, *Cerner Corporation, Kansas City Nov 2018-Nov 2019*

Designed and developed complex content in a variety of applications for learning and behaviour change.

- Utilized Articulate Storyline, Rise, and Adobe Creative Suite to create customized, branded learning.
- Developed a creative brief to establish an organized process when collaborating with stakeholders.
- Designed professional logos and designated graphics to be used corporate wide.
- Utilized Premiere Pro and After Effects to create engaging and exciting training videos.
- Created and maintained HTML emails to strengthen the internal brand.
- Specialized in marketing plans to boost retention and foster a culture of learning.
- Established measurement plans for learning effectiveness and successful business outcomes.

Team Lead / Associate Program Manager, *Cerner Corporation, Kansas City Apr 2017-Nov 2018*

Lead a team of 5 program specialists. Designed, developed, and managed internal programs to deliver business-aligned outcomes.

- Separated out key roles and created metrics to determine progress and success.
- Held bi-weekly professional mentorship meetings with my direct reports.
- Improved work standards across coordination work under my span, eliminating duplicate work.
- Planned and executed multiple conventions with 250+ participants managing logistics, creating themed graphics, setting the stage, and working as onsite support.
- Organized a detailed communication strategy, creating Outlook templates and automating the messaging with Visual Basic for Applications.
- Filmed and edited training videos and organizational culture videos using Adobe Premiere Pro.

Program Specialist / Sr Program Specialist, *Cerner Corporation, Kansas City Aug 2013-Apr 2017*

As part of Cerner's human resources operations team, I supported onboarding programs, training events, and projects through process execution and maintenance of materials and documentation.

- Ownership of planning and executing room scheduling for multiple intricate programs.
- Built and maintained cohesive business relationships with executives and stakeholders.
- Created, sent, and analysed surveys for programs, identifying trends and implementing changes.
- Pooled together data from multiple programs and created robust quarterly reports.

- Designed dynamic Microsoft SharePoint sites to house organization content.
- Created Excel VBA macros and hot keys to automate processes.
- Utilized an HR people management system and a Learning Management System (LMS) to generate queries of data and organize employee records.
- Monitored HR team quality and compliance, creating wikis and preventing nonconformance.

Education

Bachelor of Science in Business Administration, *Oklahoma State University, 2013*

Accounting major, Finance and Management Information Systems double minor

Volunteering

Te Kakau a Māui Team Leader, *University of Canterbury, Christchurch 2023-2024*

Led two cohorts of first year students, meeting individually and as a group to build community and support them to succeed.

Āniwaniwa Alliance Co-Chair, *Waikato Institute of Technology, Hamilton 2020-2021*

As part of a newly created group to advocate for rainbow whānau at Wintec, I helped drive culture change and created a safe space for rainbow staff and students to have a voice.